Can One Genuinely Split m > 2 Monotone Operators?

P. L. Combettes

Laboratoire Jacques-Louis Lions Faculté de Mathématiques Université Pierre et Marie Curie – Paris 6 75005 Paris, France

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Notation

- $\mathcal{H}, \mathcal{H}_i, \mathcal{G}, \mathcal{G}_i$: real Hilbert spaces.
- **\mathbb{B}(\mathcal{H},\mathcal{G}) bounded linear operators from \mathcal{H} to \mathcal{G}.**
- $A: \mathcal{H} \to 2^{\mathcal{H}}$ a set-valued operator.
- Graph of A: gra $A = \{(x, u) \in \mathcal{H} \times \mathcal{H} \mid u \in Ax\}.$
- Zeros of A: $\operatorname{zer} A = \{x \in \mathcal{H} \mid 0 \in Ax\}.$
- Inverse of A: gra $A^{-1} = \{(u, x) \in \mathcal{H} \times \mathcal{H} \mid u \in Ax\}.$
- Resolvent of A:

$$J_A = (\mathsf{Id} + A)^{-1}.$$

Parallel sum of A and B: $A \square B = (A^{-1} + B^{-1})^{-1}$.

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Monotone operators

• A: $\mathcal{H} \to 2^{\mathcal{H}}$ is monotone if

 $(\forall (x, u) \in \operatorname{gra} A)(\forall (y, v) \in \operatorname{gra} A) \quad \langle x - y \mid u - v \rangle \ge 0,$

and *maximally monotone* if there exists no monotone operator $B: \mathcal{H} \to 2^{\mathcal{H}}$ such that gra $A \subset$ gra $B \neq$ gra A.

If *A* is maximally monotone, its resolvent $J_A = (Id + A)^{-1}$ is single-valued, defined everywhere (Minty), and *firmly nonexpansive*:

$$\|J_A x - J_A y\|^2 + \|(\mathsf{Id} - J_A) x - (\mathsf{Id} - J_A) y\|^2 \leqslant \|x - y\|^2.$$

Moreover,

$$J_A + J_{A^{-1}} = Id$$
 and Fix $J_A = zer(A)$.

 H. H. Bauschke and PLC, Convex Analysis and Monotone Operator Theory in Hilbert Spaces, Springer, 2011.

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find $x \in \operatorname{zer} C$, where $C \colon \mathcal{H} \to 2^{\mathcal{H}}$ is maximally monotone.

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This inclusion can be solved by the proximal point algorithm

$$x_{n+1} = J_{\gamma_n C} x_n, \tag{1}$$

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where $(\gamma_n)_{n\in\mathbb{N}}$ lies in $]0, +\infty[$ and $\sum_{n\in\mathbb{N}}\gamma_n^2 = +\infty$.

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- H. Brézis and P.-L. Lions, Produits infinis de résolvantes, Israel J. Math., vol. 29, pp. 329-345, 1978.
- Unfortunately, in most situations, (1) is not implementable because the resolvents of *C* are too hard to compute.
- **Splitting methods:** Decompose *C* in terms of operators which are simpler (i.e., they can be used explicitly or have easily computable resolvents), and devise an algorithm which employs these operators individually.

Splitting methods: Some hard facts of life

• One knows how to split only two operators: $0 \in Ax + Bx$.

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Splitting methods: Some hard facts of life

- One knows how to split only two operators: $0 \in Ax + Bx$.
- There exist only only three splitting schemes.

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Splitting methods: Some hard facts of life

- One knows how to split only two operators: $0 \in Ax + Bx$.
- There exist only only three splitting schemes.
- Yet, we want to solve systems of monotone inclusions such as

find
$$x_1 \in \mathcal{H}_1, \dots, x_m \in \mathcal{H}_m$$
 such that

$$\begin{cases}
z_1 \in A_1 \overline{x_1} + \sum_{k=1}^{K} L_{k1}^* \left((B_k \Box D_k) \left(\sum_{i=1}^m L_{ki} \overline{x_i} - r_k \right) \right) + C_1 \overline{x_1} \\
\vdots \\
z_m \in A_m \overline{x_m} + \sum_{k=1}^{K} L_{km}^* \left((B_k \Box D_k) \left(\sum_{i=1}^m L_{ki} \overline{x_i} - r_k \right) \right) + C_m \overline{x_m},
\end{cases}$$

for instance [inf-convolution: $g_k \Box \ell_k : y \mapsto \inf_t g_k(t) + \ell_k(y - t)$]

$$\underset{x_{1}\in\mathcal{H}_{1},\ldots,x_{m}\in\mathcal{H}_{m}}{\text{minimize}}\sum_{i=1}^{m}f_{i}(x_{i})+\sum_{k=1}^{K}(g_{k}\Box\ell_{k})\bigg(\sum_{i=1}^{m}L_{ki}x_{i}-r_{k}\bigg)+\sum_{i=1}^{m}h_{i}(x_{i})-\langle x_{i}|z_{i}\rangle$$

Early example: Legendre's method of least squares

Set m = 1, $z_1 = 0$, $\mathcal{H}_1 = \mathbb{R}^N$, $L_{k1} = Id$, $A_1 = C_1 = 0$, $D_k = Id$, and

$$B_k \colon x \mapsto \begin{cases} \text{span} \{u_k\}, & \text{if } \langle x \mid u_k \rangle = \rho_k; \\ \emptyset, & \text{if } \langle x \mid u_k \rangle \neq \rho_k, \end{cases} \text{ where } \begin{cases} u_k \in \mathbb{R}^N \\ \|u_k\| = 1 \\ \rho_k \in \mathbb{R}. \end{cases}$$

Then the problem becomes

$$\underset{x \in \mathbb{R}^{N}}{\text{minimize}} \quad \sum_{k=1}^{m} |\langle x \mid u_{k} \rangle - \rho_{k}|^{2},$$

which is precisely Legendre's least squares method for solving the overdetermined system $\langle x \mid u_k \rangle = \rho_k$, $1 \leq k \leq K$.

- A. M. Legendre, Nouvelles Méthodes pour la Détermination de l'Orbite des Comètes. Courcier, Paris, 1805.
- C. F. Gauss, *Theoria Motus Corporum Coelestium*. Perthes and Besser, Hamburg, 1809.

Basic splitting schemes for $0 \in Ax + Bx$

- **Douglas-Rachford algorithm:** $\gamma \in]0, +\infty[$.
 - $\operatorname{zer}(A + B) = J_{\gamma B} \Big(\operatorname{Fix} \Big(\frac{1}{2} ((2J_{\gamma A} \operatorname{Id}) \circ (2J_{\gamma B} \operatorname{Id}) + \operatorname{Id}) \Big) \Big).$ ■ Iterate

 $\begin{bmatrix} x_n &= J_{\gamma B} y_n & \text{(backward step)} \\ y_{n+1} &= J_{\gamma A} (2x_n - y_n) + y_n - x_n & \text{(backward step)} \end{bmatrix}$

Then $y_n \rightarrow y$ and $z = J_{\gamma B} y \in \text{zer}(A + B)$ (Lions&Mercier, **1979**), and $x_n \rightarrow z \in \text{zer}(A + B)$.

- ADMM, method of partial inverses are essentially special cases.
- There are tricks to reduce *m*-operator problems to 2operator problems in product spaces [Spingarn (1983), PLC (2009), Briceño-PLC (2011)] and use Douglas-Rachford splitting.

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Basic splitting schemes for $0 \in Ax + Bx$

Forward-Backward algorithm: $\gamma \in]0, +\infty[$.

- $B: \mathcal{H} \to \mathcal{H}$ is β -cocoercive: $\langle x y | Bx By \rangle \geq \beta ||Bx By||^2$; $\gamma \in]0, 2\beta[$.
- $\operatorname{zer}(A+B) = \operatorname{Fix}(J_{\gamma A}(\operatorname{Id} \gamma B)).$

Iterate

$$\begin{bmatrix} y_n = x_n - \gamma B x_n & \text{(forward step)} \\ x_{n+1} = J_{\gamma A} y_n & \text{(backward step)} \end{bmatrix}$$

Then $x_n \rightarrow z \in \operatorname{zer}(A + B)$ (Mercier, **1979**)

There are tricks to use the forward-backward algorithm (on the dual problem if the primal is strongly monotone, in primal-dual spaces, in renormed spaces) to solve *m*operator problems; see [PLC&Vũ, (2013)]

Basic splitting schemes for $0 \in Ax + Bx$

Forward-Backward-Forward algorithm: $\gamma \in]0, +\infty[$.

■
$$\operatorname{zer}(A + B) = \operatorname{Fix} \left(J_{\gamma A} (\operatorname{Id} - \gamma B) \right).$$

■ $B: \mathcal{H} \to \mathcal{H}$ is $1/\beta$ -Lipschitzian; $0 < \gamma_n < \beta$.
■ Iterate

$$y_n = x_n - \gamma B x_n$$
 (forward step)
 $p_n = J_{\gamma A} y_n$ (backward step)
 $q_n = p_n - \gamma B p_n$ (forward step)
 $x_{n+1} = x_n - y_n + q_n$

Then $x_n \rightarrow z \in \operatorname{zer}(A + B)$ [Tseng (2000)]

There are tricks to use the forward-backward-forward algorithm to obtain fully split algorithms for rather complex structured monotone inclusion problems, such as...

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find $\overline{x} \in \mathcal{H}$ such that

$$z \in Ax + Bx$$
 (2)

where:

- $z \in \mathcal{H}$, $A: \mathcal{H} \rightarrow 2^{\mathcal{H}}$ is maximally monotone
- $B: \mathcal{H} \rightarrow 2^{\mathcal{H}}$ is maximally monotone

find $\overline{x} \in \mathcal{H}$ such that

$$z \in Ax + L^*B(Lx - r) \tag{2}$$

where:

- $z \in \mathcal{H}$, $A: \mathcal{H} \rightarrow 2^{\mathcal{H}}$ is maximally monotone
- $B: \mathcal{G} \to 2^{\mathcal{G}}$ is maximally monotone, $r \in \mathcal{G}, L \in \mathfrak{B}(\mathcal{H}, \mathcal{G})$

find $\overline{x} \in \mathcal{H}$ such that

$$z \in \mathbf{A}x + \sum_{k=1}^{K} L_k^* B_k (L_k x - r_k)$$
(2)

where:

■ $z \in \mathcal{H}, A: \mathcal{H} \rightarrow 2^{\mathcal{H}}$ is maximally monotone

■ B_k : $\mathcal{G}_k \rightarrow 2^{\mathcal{G}_k}$ is maximally monotone, $r_k \in \mathcal{G}_k$, $L_k \in \mathcal{B}(\mathcal{H}, \mathcal{G}_k)$

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find $\overline{x} \in \mathcal{H}$ such that

$$z \in \mathbf{A}x + \sum_{k=1}^{K} L_k^* (\mathbf{B}_k \Box \mathbf{D}_k) (L_k - \mathbf{r}_k x)$$
(2)

where:

■ $z \in \mathcal{H}$, $A: \mathcal{H} \rightarrow 2^{\mathcal{H}}$ is maximally monotone

■ B_k : $\mathcal{G}_k \rightarrow 2^{\mathcal{G}_k}$ is maximally monotone, $r_k \in \mathcal{G}_k$, $L_k \in \mathfrak{B}(\mathcal{H}, \mathcal{G}_k)$

■ $D_k: \mathcal{G}_k \to 2^{\mathcal{G}_k}$ is maximally monotone, D_k^{-1} is ν_k -Lipschitzian, $B_k \square D_k = (B_k^{-1} + D_k^{-1})^{-1}$

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find $\overline{x} \in \mathcal{H}$ such that

$$z \in Ax + \sum_{k=1}^{K} L_k^* (B_k \Box D_k) (L_k - r_k x) + Cx$$
(2)

where:

■ $z \in \mathcal{H}$, $A: \mathcal{H} \rightarrow 2^{\mathcal{H}}$ is maximally monotone

■ B_k : $\mathcal{G}_k \rightarrow 2^{\mathcal{G}_k}$ is maximally monotone, $r_k \in \mathcal{G}_k$, $L_k \in \mathfrak{B}(\mathcal{H}, \mathcal{G}_k)$

■ D_k : $\mathcal{G}_k \to 2^{\mathcal{G}_k}$ is maximally monotone, D_k^{-1} is ν_k -Lipschitzian, $B_k \square D_k = (B_k^{-1} + D_k^{-1})^{-1}$

• $C: \mathcal{H} \to \mathcal{H}$ is monotone and μ -Lipschtizian

Inclusions

Multivariate structured inclusion problem

find $\overline{x_1} \in \mathcal{H}_1, \dots, \overline{x_m} \in \mathcal{H}_m$ such that

$$\begin{pmatrix}
z_1 \in A_1 \overline{x_1} + \sum_{k=1}^{K} L_{k1}^* \left((B_k \Box D_k) \left(\sum_{i=1}^{m} L_{ki} \overline{x_i} - r_k \right) \right) + C_1 \overline{x_1} \\
\vdots \\
z_m \in A_m \overline{x_m} + \sum_{k=1}^{K} L_{km}^* \left((B_k \Box D_k) \left(\sum_{i=1}^{m} L_{ki} \overline{x_i} - r_k \right) \right) + C_m \overline{x_m}
\end{cases}$$
(2)

where:

- $z_i \in \mathcal{H}_i, A_i : \mathcal{H}_i \rightarrow 2^{\mathcal{H}_i}$ is maximally monotone
- B_k : $\mathcal{G}_k \rightarrow 2^{\mathcal{G}_k}$ is maximally monotone, $r_k \in \mathcal{G}_k$, $L_k \in \mathfrak{B}(\mathcal{H}, \mathcal{G}_k)$
- D_k : $\mathcal{G}_k \to 2^{\mathcal{G}_k}$ is maximally monotone, D_k^{-1} is ν_k -Lipschitzian, $B_k \square D_k = (B_k^{-1} + D_k^{-1})^{-1}$

• $C_i: \mathcal{H}_i \to \mathcal{H}_i$ is monotone and μ_i -Lipschtizian

Inclusions

Multivariate structured inclusion problem

Primal problem:

find $\overline{x_1} \in \mathcal{H}_1, \dots, \overline{x_m} \in \mathcal{H}_m$ such that

$$\begin{cases} z_1 \in A_1 \overline{x_1} + \sum_{k=1}^{K} L_{k1}^* \Big((B_k \Box D_k) \Big(\sum_{i=1}^m L_{ki} \overline{x_i} - r_k \Big) \Big) + C_1 \overline{x_1} \\ \vdots \\ z_m \in A_m \overline{x_m} + \sum_{k=1}^{K} L_{km}^* \Big((B_k \Box D_k) \Big(\sum_{i=1}^m L_{ki} \overline{x_i} - r_k \Big) \Big) + C_m \overline{x_m}, \end{cases}$$

Dual problem:

find $\overline{v_1} \in \mathcal{G}_1, \dots, \overline{v_K} \in \mathcal{G}_K$ such that

$$\begin{cases} -r_{1} \in -\sum_{i=1}^{m} L_{1i} (A_{i} + C_{i})^{-1} \left(z_{i} - \sum_{k=1}^{K} L_{ki}^{*} \overline{v_{k}} \right) + B_{1}^{-1} \overline{v_{1}} + D_{1}^{-1} \overline{v_{1}} \\ \vdots \\ -r_{K} \in -\sum_{i=1}^{m} L_{Ki} (A_{i} + C_{i})^{-1} \left(z_{i} - \sum_{k=1}^{K} L_{ki}^{*} \overline{v_{k}} \right) + B_{K}^{-1} \overline{v_{K}} + D_{K}^{-1} \overline{v_{K}} \end{cases}$$

■ PLC, Systems of structured monotone inclusions: Duality, algorithms, and applications, *SIAM J. Optim.*, to appear.

Reformulation in primal-dual space

 $\blacksquare \mathcal{H} = \mathcal{H}_1 \oplus \cdots \oplus \mathcal{H}_m, \ \mathcal{G} = \mathcal{G}_1 \oplus \cdots \oplus \mathcal{G}_K, \ \mathcal{K} = \mathcal{H} \oplus \mathcal{G}$

Inclusions

Reformulation in primal-dual space

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Reformulation in primal-dual space

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Reformulation in primal-dual space

- **Q**: $\mathcal{K} \to \mathcal{K}$: $(\mathbf{x}, \mathbf{v}) \mapsto (\mathbf{C}\mathbf{x} + \mathbf{L}^*\mathbf{v}, \mathbf{D}^{-1}\mathbf{v} \mathbf{L}\mathbf{x})$ (mon. and Lips.)
- Any zero of **P** + **Q** is a primal-dual solution.
- Apply the forward-backward-forward algorithm to get...

Splitting algorithm

For
$$n = 0, 1, ...$$

$$\begin{cases} \varepsilon \leqslant \gamma_n \leqslant (1 - \varepsilon) / \left(\max \left\{ \max_{1 \leqslant i \leqslant m} \mu_i, \max_{1 \leqslant k \leqslant K} \nu_k \right\} + \sqrt{\sum_{k=1}^{K} \sum_{i=1}^{m} \|L_{ki}\|^2} \right) \\ \text{For } i = 1, ..., m \\ \\ \begin{bmatrix} s_{1,i,n} \approx x_{i,n} - \gamma_n \left(C_i x_{i,n} + \sum_{k=1}^{K} L_{ki}^* v_{k,n} \right) \\ p_{1,i,n} \approx J_{\gamma_n A_i}(s_{1,i,n} + \gamma_n z_i) \end{cases} \\ \text{For } k = 1, ..., K \\ \\ \begin{bmatrix} s_{2,k,n} \approx v_{k,n} - \gamma_n \left(D_k^{-1} v_{k,n} - \sum_{i=1}^{m} L_{ki} x_{i,n} \right) \\ p_{2,k,n} \approx s_{2,k,n} - \gamma_n \left(r_k + J_{\gamma_n^{-1} B_k}(\gamma_n^{-1} s_{2,k,n} - r_k) \right) \\ q_{2,k,n} \approx p_{2,k,n} - \gamma_n \left(D_k^{-1} p_{2,k,n} - \sum_{i=1}^{m} L_{ki} p_{1,i,n} \right) \\ v_{k,n+1} = v_{k,n} - s_{2,k,n} + q_{2,k,n} \\ \text{For } i = 1, ..., m \\ \\ q_{1,i,n} \approx p_{1,i,n} - \gamma_n \left(C_i p_{1,i,n} + \sum_{k=1}^{K} L_{ki}^* p_{2,k,n} \right) \\ x_{i,n+1} = x_{i,n} - s_{1,i,n} + q_{1,i,n} \end{cases}$$

Open question

 All existing splitting methods are, in the end, an instance of the 3 basic splitting schemes.

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- In some very special cases, it is possible to devise methods which cannot be reduced to a 2-operator scheme, for instance if $zer(A) \cap zer(B) \cap zer(C) \neq \emptyset$, iterate

$$x_{n+1} = (J_A \circ J_B \circ J_C) x_n
ightarrow z \in \operatorname{zer}(A + B + C).$$

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$$x_{n+1} = (J_A \circ J_B \circ J_C) x_n
ightarrow z \in \operatorname{zer}(A + B + C).$$

Open problem: Can we devise a genuine (not reducible to a 2operator scheme through some reformulation or transformation) splitting scheme for m > 2?

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- Open problem 2: Can we formally show that any splitting method for m > 2 operator is reducible to a 2-operator method?

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